Post-Science Knowledge

Human Knowledge

(From Virtual World to Real World and Back)

Circular: In the Mind→**Experience**→**Prediction**

Limit of Freedom

*Non-Violable

Physical and

Social Sciences

Experience

Prediction

State of Knowledge

Computer vs. Life

match a single cell.

*UPS is one cell.

*Life is multi-cells.

Time-Invariant

Exact

Examples:

- * Logic
- *Mathematics
- *Empirical Laws of Nature in Science
- * Inputs/Outputs of Science
- *Computing with Integers

Fuzzy

Examples:

- *Approximate Time-Invariants
- *Inputs/Outputs of Social and Life Sciences
- *Human Assoc. Memory(HAM)
- *Computing with
- Words

Time-Variant

Examples:

- *Permanently Changing Entities
- * Universe
- *Future
- *Life
- *Universal Permanent Software (UPS)
- *Value, *Price, *Decision, *Plan

Post-Science Solutions:

- 1. Touch (jumpulse)
- 2. Value (Infinite Spreadsheet)
- 3. Universal Permanent Software
- 4. Universal Permanent Number
- 5. Requirement of Permanence
- 6. Computing with Integers
- 7. Homotopy Encryption System
- 8. 9's Complement Check System